Technology | Virtual Activities | Gaming



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WHAT MAKES IT MEANINGFUL

The Wiki Game is a fun, team-based activity that builds problem-solving, reading comprehension, communication, and digital navigation skills. It encourages collaboration, curiosity, and laughter while exploring interesting facts online.

TIME

- 30–60 minutes depending on number of rounds and group size
- Each round usually takes 5–10 minutes

MATERIALS

- Devices with internet access (laptop, tablet, or shared screen)
- Access to <u>www.thewikigame.com</u> or Wikipedia.org
- Optional: projector or large screen for group play
- Timer or stopwatch (optional for timed rounds)
- Pen and paper or whiteboard for team notes

INSTRUCTIONS

1. Divide into Teams

- Teams of 2–4 people work best
- Assign one device per team or play together as a group on one screen

2. Choose a Start and End Article

- o Example: Start at Banana, end at Solar System
- Use only clickable links within Wikipedia articles—no search bar!

3. Explain the Goal

- Teams navigate from the start page to the end page by only clicking on blue links in the article text
- First team to reach the end wins the round!

4. Begin the Game

- Say "Go!" and start the timer
- o Participants click through links, strategizing their path

5. Celebrate and Reflect

- Ask each team to share their path: "We went from Banana → Fruit → Photosynthesis → Earth → Solar System!"
- o Optional: tally points across multiple rounds for a tournament-style game

6. Repeat with New Pairs of Topics

• Choose fun, silly, or themed prompts (e.g., Toothbrush to The Great Wall of China)

RESOURCES

• www.thewikigame.com

SUPPORTS NEEDED

- Step-by-step instructions repeated with visual aids or verbal cues
- One-on-one assistance navigating links or reading pages aloud
- Simplified game version: use printed articles or fewer links
- Allow for **non-timed rounds** to reduce pressure
- Encourage teamwork and sharing decisions, not racing
- Offer choice boards for article selection (images or simplified text)

- Provide **breaks between rounds** for regulation and attention reset
- Celebrate effort and encourage exploration, not just "winning"
- Use touchscreen devices for easier navigation if needed
- Prepare pre-chosen articles that are age-appropriate and easy to understand